

Content Design

How does the **Numbers Up! *Volcanic Panic*** content relate to each Australian state's Mathematics Syllabus?

In the Content Design process for the Numbers Up! Game, the Mathematics Syllabus documents for each Australian State and Territory have been analysed and the outcomes collated. These outcomes have provided the design framework for the Maths content within the game. Maths activities have been created to help teachers assess whether students have met specific curriculum outcomes.

For easy reference, the outcomes for each State Syllabus that have been addressed within the Content Structure Framework are presented in table form. The Syllabus references and the outcomes are listed together with the Game Level at which the relevant content is found. This has also been cross-referenced with the "Numbers Up! Age", which is the game level assigned as a nominal starting point for players when they enter their age.